## Autumn

- Read, write, order and compare numbers up to 10,000,000 and determine the value of each digit.
- Round any whole number to a required degree of accuracy.
- Use negative numbers in context, and calculate intervals across zero.
- Solve number and practical problems that involve all of the above.

Addition / Subtraction

- Perform mental calculations, including with mixed operations and large numbers.
- Use knowledge of the order of operations to carry out calculations.
- Solve addition and subtraction multi-step problems in context.

Multiplication / Division

- Identify common factors, common multiples and prime numbers.
- Use estimation to check answers to calculations.
- Multiply numbers up to four digits by two digits using long multiplication.
- Divide numbers up to four digits by two digits using long and short division, interpreting remainders as whole numbers, fractions or by rounding as appropriate.
- Solve problems involving multiplication and division.


## Fractions <br> - Use common factors to simplify fractions.

- Use common multiples to express fractions with the same denominator.
- Compare and order fractions, including fractions bigger than 1.
- Add and subtract mixed numbers and fractions with different denominators.
- Multiply simple pairs of proper fractions, writing the answer in its simplest form.
- Divide proper fractions by whole numbers.


## Decimals / Percentages

- Identify the value of each digit in numbers given to three decimal places.
- Multiply and divide numbers by 10, 100 and 1,000 and give answers up to three decimal places.
- Multiply one-digit numbers with up to two decimal places by whole numbers.
- Use written division methods in cases where the answer has up to two decimal places.
- Solve problems which require answers to be rounded to specified degrees of accuracy.
- Associate fractions with division and calculate decimal/fraction equivalents (3/8 = 0.375 ).
- Recall and use equivalences between simple fractions, decimals and percentages.


## Spring

## Ratio and Proportion

- Solve problems involving the relative sizes of two quantities where missing values can be found by using multiplication and division facts.
- Solve problems involving the calculation of percentages.
- Solve problems involving similar shapes where the scale factor is known or can be found.
- Solve problems involving unequal sharing and grouping, using knowledge of fractions and multiples.
Algebra
- Use simple formulae.
- Generate and describe linear number sequences.
- Express missing number problems algebraically.
- Find pairs of numbers that satisfy an equation with two unknowns.
- Enumerate possibilities of combinations of two variables.

Perimeter / Area / Volume

- Recognise that shapes with the same areas can have different perimeters and vice versa.
- Recognise when it is possible to use formulae for area/volume of shapes.
- Calculate the area of parallelograms and triangles.
- Calculate, estimate and compare the volume of cubes and cuboids using standard units, including cubic centimetres / metres and extending to other units ( km and mm etc.).


## Properties of Shape

- Draw 2-D shapes using given dimensions and angles.
- Compare/classify geometric shapes based on properties and size.
- Illustrate and name parts of a circle, including radius, diameter and circumference (know that diameter is twice the radius).
- Recognise, describe and build simple 3-D shapes (making nets).
- Find unknown angles in any triangle/quadrilateral/regular polygon.
- Recognise angles where they meet at a point, are on a straight line or are vertically opposite (find missing angles).

Converting Units

- Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places $(1.234 \mathrm{~km}=1,234 \mathrm{~m})$.
- Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from smaller units to larger and vice versa.
- Convert between miles and kilometres.


## Statistics and Problem Solving

- Interpret and construct pie charts and line graphs and use them to solve problems.
- Calculate and interpret the mean as an average.


## Position and Direction

- Describe positions on the full coordinate grid (four quadrants).
- Draw and translate simple shapes on a grid, reflecting them in the axis.

